

# RaLD: Generating High-Resolution 3D Radar Point Clouds with Latent Diffusion

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AAAI-26 / IAAI-26 / EAAI-26  
JANUARY 20-27, 2026 | SINGAPORE



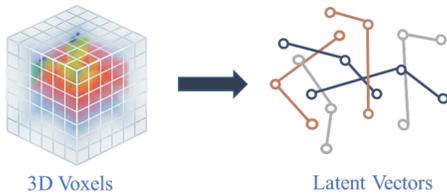
## Overview

### 3D Radar Super-Resolution:

• **Goal:** Generate high-fidelity, LiDAR-like dense point clouds from sparse, noisy raw radar spectrums.

• **Existing Challenges:** Prior generative methods rely on **dense voxel representations** (e.g., 3D voxel grids), which are **computationally expensive** and **struggle to preserve fine-grained structural details** due to high memory consumption and inherent sparsity.

• **Observation:** Latent Diffusion Models (LDMs) can alleviate the burden of modeling unordered 3D data by operating in a **compact, lower-dimensional latent space**.



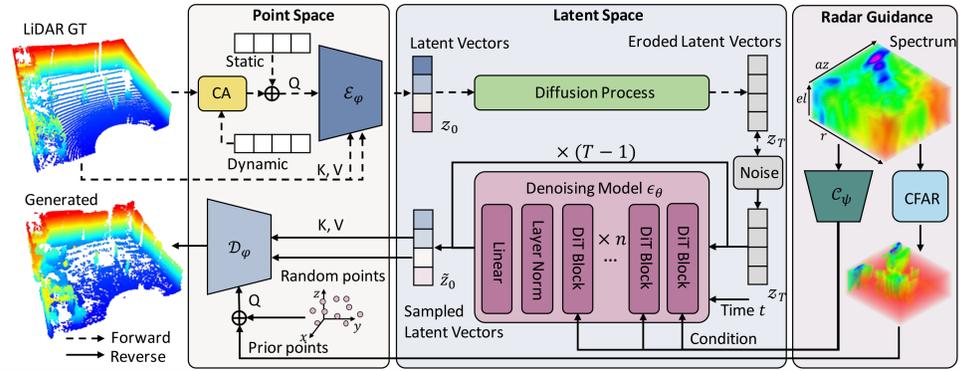
## Innovations

**Radar-based Latent Diffusion (RaLD)** framework is the first to explore sparse, point-based latent diffusion for this task through **three key innovations**:

- **Frustum-Based Autoencoder:** A tailored architecture that aligns with the **polar sampling geometry** of radar and LiDAR, effectively preserving spatial regularity and capturing non-uniform point density across depth.
- **Order-Invariant Latent Encoding:** A hybrid strategy fusing static and dynamic queries to ensure **consistent latent representations** regardless of input point ordering, facilitating stable diffusion training.
- **Radar Spectrum Guidance:** Injects semantic and geometric cues directly from raw spectrums into the diffusion process, utilizing **CFAR-guided query initialization** to significantly improve decoding efficiency and structural accuracy.

## 3D Radar Latent Diffusion Model (RaLD)

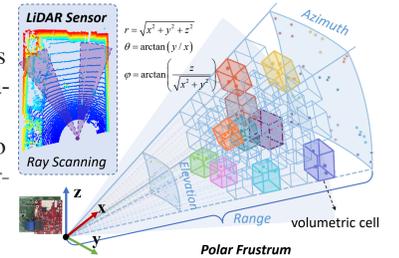
### Pipeline of RaLD:



### Frustum-Based LiDAR Autoencoder

**Motivation:** Cartesian voxels ignore the angular sampling pattern of sensors, causing non-uniform point distributions.

- **Polar Partitioning:** Space is divided into frustums  $\mathcal{F}_{i,j,k}$  bounded by range ( $r$ ), azimuth ( $\theta$ ), and elevation ( $\phi$ ).
- **Occupancy Query:** Compresses point cloud into latent vectors and reconstructs via continuous interpolation for occupancy  $O(\mathbf{q})$ .



### Benefits:

- **Geometric Alignment:** Matches sensor ray-scanning, preserving spatial regularity.
- **Physically Grounded:** Facilitates learning occlusion relationships and provides consistent conditioning for radar spectrum.

### Order-Invariant Latent Encoding

**Problem:** Point clouds are unordered sets. Traditional encoders may produce order-sensitive latents, causing inconsistent noise prediction targets and unstable diffusion training.

**Hybrid Query Strategy:** We design a token encoding scheme using both **static** and **dynamic** queries to ensure consistency:

- **Static Queries ( $Q_s$ ):** Fixed learned tokens acting as stable anchors to maintain consistent ordering.
- **Dynamic Queries ( $Q_d$ ):** Derived from input  $\mathbf{P}$  to capture geometry-specific features via cross-attention.

### Mechanism:

$$Q_{enc} = \text{Proj}(Q_s + \text{CrossAttn}(Q_d, \mathbf{P}))$$

The final query  $Q_{enc}$  combines fixed structure with geometry-aware features

**Result:** This ensures order invariance, leading to a stable optimization trajectory and improved generalization for the diffusion model.

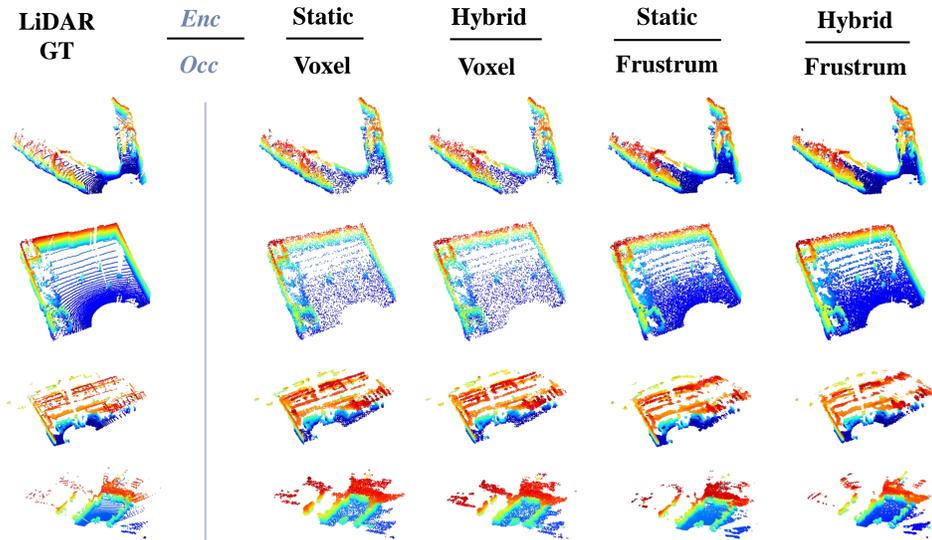
## Main Experiments

We evaluate our framework on the ColoRadar and SDDiff datasets, both featuring synchronized radar spectrums and LiDAR point clouds. This presentation primarily highlights performance on the ColoRadar dataset.

### LiDAR Auto-Encoder Performance Results

Scene	Encoder	Hybrid	Sample	Static	Hybrid
	Occupancy	Voxel	Frustum	Frustum	Frustum
Aspen Lab	CD↓	0.133	<b>0.082</b>	0.090	<b>0.088</b>
	EMD↓	0.132	<b>0.083</b>	0.089	<b>0.087</b>
Hallways	CD↓	0.166	<b>0.094</b>	0.118	<b>0.112</b>
	EMD↓	0.162	<b>0.095</b>	0.118	<b>0.112</b>
ARPG Lab	CD↓	0.160	<b>0.082</b>	0.104	<b>0.081</b>
	EMD↓	0.155	<b>0.083</b>	0.104	<b>0.080</b>

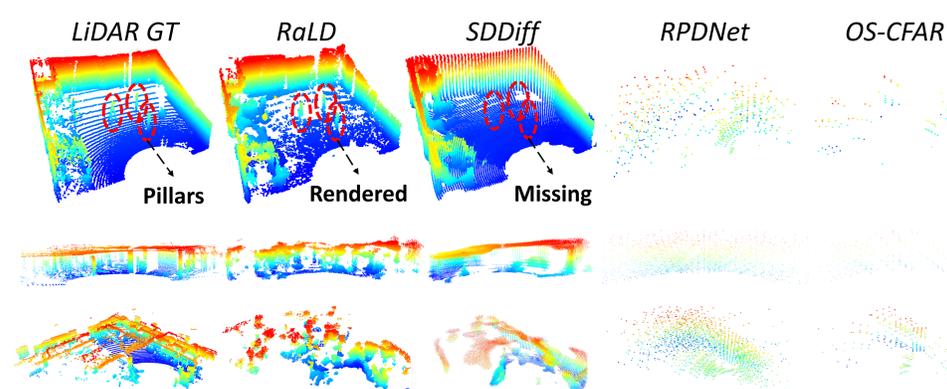
### Qualitative Results of Reconstructed Point Clouds from Auto-Encoder



### End-to-End Radar Point Cloud Generation Results

Model	Aspen Lab		Hallways		ARPG Lab	
	CD↓	EMD↓	CD↓	EMD↓	CD↓	EMD↓
OS-CFAR[1]	1.175	1.342	1.098	1.387	1.076	1.163
RPDNet[2]	0.874	0.587	0.793	0.664	0.823	0.512
SDDiff[3]	0.385	0.386	0.581	0.603	0.497	0.505
RaLD	<b>0.339</b>	<b>0.356</b>	<b>0.576</b>	<b>0.515</b>	<b>0.488</b>	<b>0.450</b>

### Qualitative Results of Generated Radar Point Clouds:



## Ablation & Additional Results

### Ablation Studies

Var.	Radar Enc.	CFAR Init	Aspen Lab		Hallways		ARPG Lab	
			CD↓	EMD↓	CD↓	EMD↓	CD↓	EMD↓
(a)	w/o	w/	0.596	0.638	0.723	0.647	0.659	0.628
(b)	w/	w/o	0.348	0.381	0.586	0.545	0.535	0.547
(c)	w/	w/	<b>0.339</b>	<b>0.356</b>	<b>0.576</b>	<b>0.515</b>	<b>0.488</b>	<b>0.450</b>

“w/” and “w/o” indicate the presence and absence of each component.

Scene	Encoder Query	Hybrid	Sample	Static	Hybrid
	Occ. Type	Voxel	Frustum	Frustum	Frustum
Aspen Lab	CD↓	0.397	0.366	0.390	<b>0.339</b>
	EMD↓	0.519	0.422	0.412	<b>0.356</b>
Hallways	CD↓	0.695	<b>0.562</b>	0.633	0.576
	EMD↓	0.770	0.566	0.540	<b>0.515</b>
ARPG Lab	CD↓	0.609	<b>0.475</b>	0.564	0.488
	EMD↓	0.766	0.511	0.513	<b>0.450</b>

Generation performance on different auto-encoder queries.

### Model Scalability

Scale	Param (M)	Aspen Lab		Hallways		ARPG Lab	
		CD↓	EMD↓	CD↓	EMD↓	CD↓	EMD↓
Depth = 12	101.87	0.367	0.388	0.591	0.518	0.493	<b>0.448</b>
Depth = 18	142.82	0.361	0.383	0.590	0.520	0.500	0.449
Depth = 24	183.77	<b>0.339</b>	<b>0.356</b>	<b>0.576</b>	<b>0.515</b>	<b>0.489</b>	0.450

### References:

- [1] Cheng, Y. et al. A novel radar point cloud generation method for robot environment perception. *IEEE TRO* 22.
- [2] Richards, M. A.; et al. 2005. *Fundamentals of radar signal processing*, volume 1. McGraw-Hill, New York.
- [3] Wang, S. et al.. 2025. SDDiff: Boost Radar Perception via Spatial-Doppler Diffusion *IJCAI* 25.



Paper



Project



Code